



CITY OF BEVERLY HILLS
COMMUNITY SERVICES DEPARTMENT
League Coordinator: Ashley Sylvester

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www.BeverlyHillsAdultSports.org

ADULT SOFTBALL LEAGUE RULES

OBJECTIVE:

This is a recreational softball league. The objective of the league is to promote, develop and conduct recreational softball within the City of Beverly Hills and to promote physical activity and good sportsmanship. Respect each other. Play hard. Play fair. Compete. Have fun.

LEAGUE INFORMATION:

- 1) All games will be played at La Cienega Park, 8400 Gregory Way, Beverly Hills CA 90211.
- 2) Schedules will consist of a 10 game regular season followed by single elimination playoffs and a championship game
- 3) Game times are 6:30pm, 7:45pm, and 9:00pm.
- 4) Games will be 7 innings or 65 minutes long, whichever comes first. No new inning shall commence after 60 minutes has already been played.
- 5) Game times will be determined by the league coordinator.
- 6) Men's league games will be played on Monday and Wednesday nights. Co-ed league games will be played on Tuesday and Thursday nights.
- 7) All league matters will be primarily communicated via e-mail and www.beverlyhillsadultsports.org. Text messages may also be incorporated.
- 8) League schedules, standings, and registration information will be posted and updated weekly on www.BeverlyHillsAdultSports.org.
- 9) It is the manager's responsibility to ensure that his team receives the schedule and schedule revisions.
- 10) Placement of teams in respective divisions shall be the responsibility of the league coordinator. The league coordinator reserves the right to move teams up or down within the first two (2) weeks of league play
- 11) Teams are responsible for their own dugout, including the removal of all trash and personal belongings. Teams should vacate their bench quickly after their game.

REGISTRATION & LEAGUE FEES:

- 1.) How to register:
 - a. Complete registration form
 - b. Complete team roster form
 - c. Provide payment via credit card or check (payment due at time of registration) **on your appropriate registration date.**
- 2.) Registration Priority:
 - a. **1st Priority:** Any returning or new resident team with a minimum of (7) seven players on the roster residing in Beverly Hills. (Players who use address of parents of a P.O. Box in the city do not qualify as resident players). Business status is applicable to a business sponsored team if the business is licensed by the City of Beverly Hills and has a minimum of (7) seven players on the roster are employees of that business.
 - b. **2nd Priority:** Any non-resident returning team from the season **immediately** preceding.
 - c. **3rd Priority:** Any NEW non-resident team.
 - d. Registration is first come, first serve, based on priority dates set by the league coordinator.
- 3.) League Fees:
 - a. Beverly Hills Resident Team - \$525
 - b. Beverly Hills Business Team - \$546
 - c. Returning and New Non-Resident Team - \$657
 - i. Official Fees - \$25 per team, per game.
- 4.) Spring Leagues Offered
 - a. Tuesday "Basehit" Co-ed League
- 5.) Summer Leagues Offered:
 - a. Monday – Men's C/D
 - b. Tuesday – Co-ed Level C/D
 - c. Thursday – Co-ed Level D-2
 - i. Level C is a high skill level and competitive league.
 - ii. Level D is a moderate skill level and "recreational" league.
 - iii. Level D-2 is a lower skill level and "recreational" league.

LEAGUE RULES:

The following are City of Beverly Hills Softball rules which overwrite the SCMAF rule book where contradictions occur. All league decisions on protests, illegal players, and softball rule interpretation are final – NO appeals will be allowed.

- 1.) The minimum age requirement to participate in the league is 18 years old.
- 2.) All players must abide by Beverly Hills Park's rules.
- 3.) Managers must turn in a written batting line up to the score keeper before the game. Late additions may be added verbally.
- 4.) Batting practice or soft toss against the fence before games is NOT allowed.
- 5.) Dugouts: Visitors = 1st base side. Home = 3rd base side.

- 6.) All batters will start with a (1) one strike and (1) ball count.
- 7.) The 2nd foul ball after (2) two strikes on a batter will be called an out.
- 8.) The pitch height limit is (16) sixteen feet high.
- 9.) If a game is tied at the end of regulation, teams will play one extra inning ***if time permits***. A tie will be awarded to each team if a winner is not determined during the extra inning.
- 10.) The mercy rule will be in effect after 5 innings has been completed and a team is behind by 15 runs or more.
- 11.) The maximum time allotted between innings shall be (2) two minutes and shall be enforced by the umpire.
- 12.) Bats used in the league must comply with SCMAF rules and regulations regarding equipment.
 - a. A copy of the ASA approved bat list and the ASA banned bat list will be posted on www.BeverlyHillsAdultSports.org.
 - b. Any bat in question will not be allowed until approved by the league coordinator.
 - c. Bats will be inspected by the league umpires prior to each game.
 - d. In the case that a player is found using a non-approved or illegally altered bat, the following will occur:
 - i. The guilty player will be ejected from the game and suspended for a minimum of one game, with possible further disciplinary action, after the incident is reviewed by the league.
 - ii. The manager of the team will also be ejected from the game and suspended for the next scheduled game.
 - iii. The team of the guilty player will automatically forfeit the game.
- 13.) Batting donuts are not allowed.
- 14.) Courtesy Runners: (One courtesy runner per inning is allowed)
 - a. The player who makes the last official out must be used as the courtesy runner.
 - b. Courtesy runner must be of the same sex (co-ed).
 - c. If the courtesy runner's batting spot comes up while on base, that player will be called out.
 - d. If a player is injured while running the bases, a courtesy runner may be used, regardless of whether or not one has already been used during that inning.
- 15.) Collision Avoidance:
 - a. If a base runner intentionally collides with a fielder, the runner will be called out and may be ejected from the game, at the umpire's discretion.
 - b. Base runners must either slide or give up their right to a base if the defensive player has possession of the ball, or is about to immediately receive the ball.
 - c. If a defensive player is not in possession of the ball or in the act of receiving the ball, it is the defensive player's responsibility to avoid a collision and give the base runner the right to the base. If a collision does occur, the runner will be called safe.
- 16.) Fake tags or catches are not allowed. Offenders will be given a warning or may be ejected at the umpire's discretion.
- 17.) The City will provide official umpires. In the event an umpire does not show up, the City staff will NOT act as the official umpire.

ADDITIONAL RULES FOR CO-ED LEAGUES ONLY:

- 1.) Games are played with (10) ten players in the field, consisting of (5) five females and (5) five males.
 - a. A minimum of (4) four females must be in the game at all times. A team can play with (6) six females and (4) four males but may not play with (4) four females and (6) six males.
- 2.) A male walked on (3) three straight balls (no strikes) is awarded second base. This includes an intentional walk.
- 3.) Teams must alternate men and women in the batting order.
- 4.) (3) Three outfielders must position themselves behind the 160 ft., co-ed arc and may not cross the line until the ball is hit. A rover may play anywhere in the field and must be a female.
- 5.) Men are excluded from the use of double wall or multiple wall bats and composite bats.
 - a. Men using an illegal bat in a coed game are subject to immediate ejection.
 - b. Women may use any bats as long as they follow the SCMAF bat rule.
- 6.) There are no restrictions on a player (male or female) as to which defensive position(s) he/she may play except that the rover must be female.
- 7.) Substitutions and courtesy runners must be of the same sex as the individual being replaced.

ADDITIONAL RULES FOR "BASEHIT" LEAGUE ONLY:

- 1.) Any ball hit over the fence by any batter (male or female) will be considered an out.

ROSTER & ELIGIBILITY:

- 1.) Team rosters must be turned into the scorekeeper prior to the start of the first league game.
 - a. Rosters must be complete with player names, contact information, and signatures, in order for player to be eligible to participate.
 - b. Only players who are listed on the roster and have all the required information completed are eligible to participate.
 - c. Any player who is not listed on the roster, or who is listed but has not signed the roster, will be considered an illegal player.
- 2.) Each team will be allowed a maximum of (15) fifteen players (men's league) and (20) twenty players (co-ed league) on its roster.
- 3.) All players must have a positive means of photo identification at all games in order to play. Random monitoring may occur.
- 4.) A player must play in (3) three league games in order to be eligible to participate in the playoffs.

- 5.) Players may only play for one team in each league. Once a player has signed a team roster, he/she may not switch to another team in that league during the same season.
- 6.) Roster changes may be done at the field with the site scorekeeper through the (4th) fourth week of play in a 10 game season.
 - a. Roster changes after the fourth (4th) week of play in a 10 game season, must have the league office's approval.
 - b. No roster changes will be considered after the seventh (7th) week of play in a 10 game season.
 - c. Once a player has been dropped from a roster, he is no longer eligible to play and cannot be added again until next season.
- 7.) Any team found to be using an illegal player (a player that has not signed the team's official roster) will be penalized in the following manner:
 - a. First Offense:
 - i. Forfeiture of the game.
 - ii. A (2) two game suspension for the manager of the offending team, REGARDLESS if he was at the game or not.
 - b. Second Offense:
 - i. Forfeiture of the game.
 - ii. Manager of the offending team will be suspended for the remainder of the season.
 - c. Third Offense:
 - i. Forfeiture of the game and removal from the league.
 - ii. Offending team will not be eligible to register or participate in the following season.

PLAYER CONDUCT:

The Code of Conduct applies to all players, coaches, managers, and spectators. The Code of Conduct applies to players as individuals or as a team and penalties can be applied to an individual or an entire team. The Code of Conduct becomes effective as soon as the participant arrives at the facility of play and it remains until the participant leaves the facility (parking lots, streets, and general vicinity included).

- 1.) No participant shall:
 - a. At any time push, shove, strike, or threaten any player, official, spectator, or City employee.
 - b. Endanger the safety of any player, official, spectator, or City employee.
 - c. Verbally abuse a player, official, spectator, or City employee.
 - d. Taunt another player, official, spectator, or City employee.
 - e. Use profanity at any time while on the facility premises.
 - f. Chew or smoke tobacco products on or around the playing field.
 - g. At any time have in possession of any alcohol or drugs. Players under the influence of alcohol and/or drugs are strictly prohibited from participation.
- 2.) Any player and/or team involved in fighting or unsportsmanlike conduct shown towards a player, official, spectator, or City employee will automatically:
 - a. Be suspended for the remainder of the current game.
 - b. Be suspended for the next scheduled game at minimum.
 - c. Have the incident reviewed by the league coordinator for possible further disciplinary action.
 - i. Discipline action after review could range from no further suspension to the permanent suspension of the player(s) and/or team(s) involved from the City of Beverly Hills Adult Leagues.

- d. A player ejected from a game due to unsportsmanlike conduct will be automatically suspended for the next scheduled game at minimum.
 - e. A player ejected from (2) two games in one season due to unsportsmanlike conduct will be suspended for the duration of the season and may be suspended indefinitely from future Beverly Hills Sports Leagues.
- 3.) Umpires have jurisdiction before, during, and after the game.
 - 4.) Team managers may address the umpires during dead ball situations for rule clarification only.
 - 5.) Team managers will be held responsible for the conduct of their players and fans. It is the manager's responsibility to notify his team of the league conduct policies.

UNIFORM & EQUIPMENT:

- 1.) All teams are required to wear a team uniform. Matching team shirts or jerseys on top are sufficient. All teams will have a 3 week grace period to produce matching uniforms.
 - a. By the 4th week, players without a matching team uniform will receive 1 (one) out at his/her **first up bat only**, but will still be allowed to take their up bats, unless it is the 3rd out of the inning in which case the player will be the first up to bat the following inning.
- 2.) The league will provide two game balls per game. All other equipment is the responsibility of each team and player.
- 3.) Rubber molded cleats or tennis shoes are acceptable. Metal cleats are strictly prohibited.
- 4.) All support braces must be fully covered, with no metal, hard points, or sharp edges exposed. If not covered, player will not be allowed to participate.
- 5.) Absolutely no jewelry (ear rings, nose rings, etc.) may be worn during the game.
- 6.) Illegal bats list is available on www.beverlyhillsadultsports.org
- 7.) Throwing equipment or intentionally damaging any city property may result in ejection from that game and possible further disciplinary action.

FORFEITS:

- 1.) A game shall be determined a forfeit, if in the judgment of the umpire and/or scorekeeper:
 - a. The grace period has elapsed. (6:55pm for 1st game, 8:10pm for the 2nd game, and 9:20pm for the 3rd game).
 - b. A team continues to delay a game after the umpire has indicated that it's time to play ball.
 - c. A team has less than (8) eight players.
 - d. A manager does not have control of his team.
 - e. A player, who has been disqualified and asked to leave due to unsportsmanlike conduct, refuses to leave the field.
 - f. A team and/or their spectator(s) are guilty of harassment of players, umpires, spectators, score keepers, or city employees.
 - g. A team uses illegal player(s).
- 2.) Forfeits will be counted as a loss and a half in the league standings.
- 3.) Teams who forfeit (3) three games in one season will be dropped from the league and will not be able to participate in the next season. Refunds will not be granted.

- 4.) If a team forfeits prior to the start of a game, umpire fees are not to be paid at the field.

CALLED GAMES & RAIN OUTS:

- 1.) If an umpire deems it necessary, a game may be called due to any unsafe condition arising with the field, participants, and/or equipment.
- 2.) Called games may be rescheduled at the end of the season if time permits and if playoff standings are affected.
- 3.) Once a game is called due to bad weather or any other unplayable circumstances, the following rules will be in effect:
 - a. If the teams have played less than (4) four complete innings and the score was not tied (at the end of the last completed inning), the game will be rescheduled and play will resume from the point where the game was cancelled. If the teams have played less than (4) four innings and the score was tied, the game will be rescheduled and replayed as a full new game.
 - b. If the teams have completed at least (4) four full innings, and the score was not tied, the game will be considered final. If the teams have played at least (4) four innings and the score was tied, the game will be rescheduled and play will resume from the point where the game was called.
- 4.) Decisions on game play due to weather conditions will be made between 2:00pm - 3:00pm on the day of the game. Managers may check www.beverlyhillsadultsports.org or call (310) 285-6823 during this time frame. Please do not call the Recreation Department before this time.
- 5.) Managers will be notified by the league coordinator of cancelled games via email, if the decision can be made in advance.

PROTESTS:

- 1.) A protest cannot be made on a judgment call. A protest will only be received and considered based on misinterpretation of playing rules ONLY.
- 2.) A team manager suspecting the use of an illegal player(s) by the opposing team must inform the scorekeeper(s) and the umpire before the conclusion of the game. The umpire will notify the opposing manager that the game is under protest. At the time, the player in question will be required to provide a valid photo ID. See Roster & Eligibility for penalties.

PLAYOFF DETERMINATION:

Playoffs will be held the week following the last week of regular season play. Playoffs will consist of the (1st) first place team playing the (4th) fourth place team and the (2nd) place team playing the (3rd) third place team. Winners of these two games will play in a championship game.

NOTE: Each forfeit will be counted as an additional half loss, when determining playoff position.

- 1.) Tie breaking procedure:
 - a. In the event of a two-team tie, playoff position will be determined in the following order:
 - i. The best head-to-head record of tied teams.

- ii. Point differential between tied teams (head-to-head).
 - iii. Point differential over the course of the season (total points scored minus total points allowed.)
 - iv. Coin flip.
 - b. In the event of a three or more team tie, playoff position will be determined in the following order:
 - i. The best record involving games between the tied teams.
 - ii. Point differential between remaining tied teams (head-to-head).
 - iii. Point differential over the course of the season among the remaining tied teams (total points scored minus total points allowed.)
 - iv. Coin flip.
- 2.) There will be no time limit or mercy rule in the championship game only. All other playoff games will adhere to regular season game length rules.
- 3.) League champions will receive championship t-shirts.

MANAGER'S RESPONSIBILITIES:

- 1.) Team managers assume the responsibility of all the following:
 - a. Attendance at mandatory manager meeting's (if scheduled) or sending a well informed representative in their absence.
 - b. Payment of league fees.
 - c. Submittal and maintenance of official league roster.
 - d. Knowledge of all league rules contained herein and in the S.C.M.A.F. rule book.
 - e. Convey all league rules and information to teammates.
 - f. Presentation of a starting line-up and the \$25.00 umpire fee to the league scorekeeper before the start of the scheduled game.
 - g. Notifying the league coordinator of any roster changes and/or manager contact information changes.
 - h. Monitoring and regulating player and fan behavior.
 - i. Insure that no alcohol or drugs are being consumed or used on the premises by any players or spectators of their respective teams.
 - j. Verification of each player's eligibility and of each player's signature on the official roster.
 - k. Insure that the team's dugout is left clean at the end of each game.

Softball League Rules: Revised 7/12/2021 AS